

A Project Approach to Defect Elimination Using The Manufacturing Game®

The Manufacturing Game® 7702 FM 1960 East, Suite 226 Humble, TX. 77346 Tel. (281)-812-4148 Fax (281) 812-4149

E-mail: info@mfg-game.com http://www.manufacturinggame.com



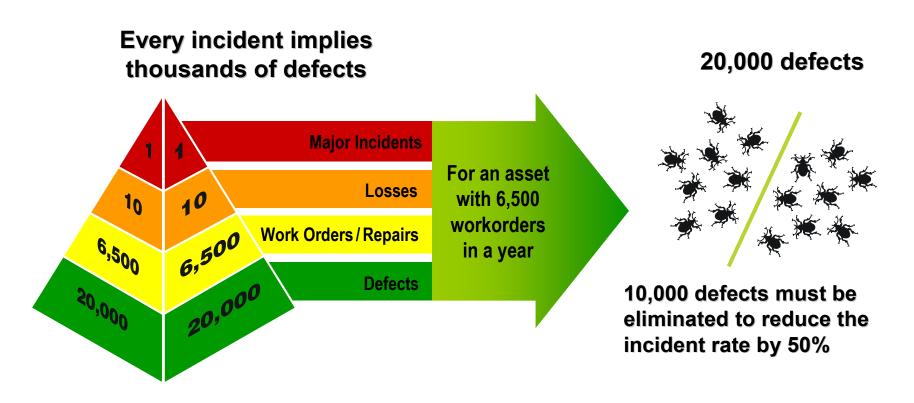
Overview



- ¶ Traditional approaches to reliability improvement have a mixed track record. They typically:
 - Take a long time, cost a lot of money and are easily abandoned.
 - Fail to take a cross-functional approach, instead concentrate on the maintenance function.
 - Focus on making the process of removing defects more efficient without tackling the source of defects
 - Fail to engage the front-line.
- ¶ Delivering pacesetter performance requires the engagement of the majority of the workforce in eliminating small defects before they become performance-limiting problems
- ¶ The Manufacturing Game® inspires front-line workers to take action to eliminate defects and the reactive work that these defects create.
- The Manufacturing Game® along with Action Teams as part of an integrated reliability improvement effort will produce significant bottom line results in a short time frame.

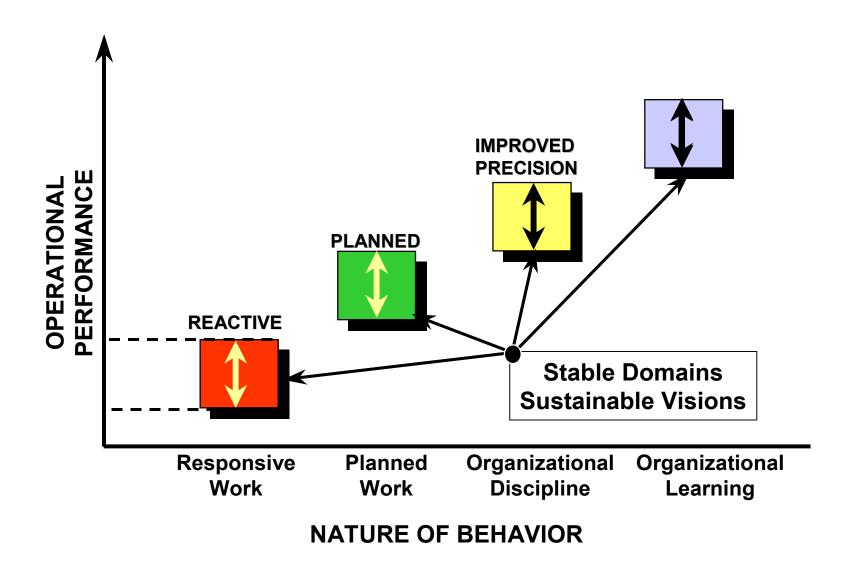


Large-Scale Engagement is Required...



...because a typical top down approach will, at best, target a few hundred defects.

Four stable operating domains



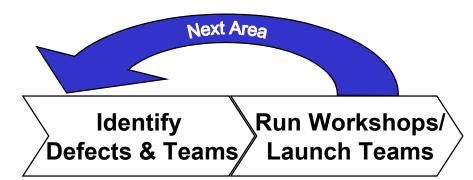
Key Deliverables

- An engaged organization: Everyone in the organization exposed to defect elimination and 70-80% actively engaged. Everyone has heard the site vision from site leaders and understands what role they play in achieving it. A Pervasive culture of looking for root causes and eliminating them with cross functional teams
- <u>Defects eliminated:</u> Thousands of root cause defects identified and hundreds eliminated. Direct profit improvement of over \$25,000 per team plus improved HSE performance.
- Skills Development: The technical skills required for defect elimination will be pulled in as they are needed by specific teams addressing specific issues.
- Ongoing process: A process to continue defect elimination and lead it at the area/unit level. The supervisor role is also transformed to lead the effort to identify defects and form teams to deal with them.

Engaging the Workforce in Defect Elimination

Develop Strategy forward?

- Conduct assessment to determine where the gaps are
- Identify the business driver (calculate the "Cost of Unreliability")
- Create a vision of the future and a roadmap to get there
- Determine priorities, create implementation plan (choose first area)
- Create a Project Team



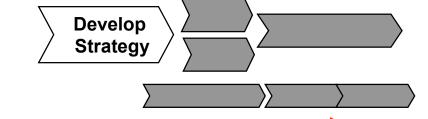
- Collect Unit information
- Engage the organization in identifying defects
- Train facilitators
- Select first set of teams based on defects
- · Launch teams
- Track teams
- Set the schedule for remaining teams
- Other defect elimination skills training
- Overlap next area lead team at the end of first area

Centrally Led Defect Elimination

Unit Led Defect Elimination

- Communicate the effort (create visual signs of success)
- Track teams
- Eliminate barriers
- Deal with organizational change issues
- Begin to shift the supervisor role
- Move team launching and tracking to area team

Develop Strategy



4-8 weeks

Assessment

- · Benchmark key metrics and practices.
- · Determine Cost of Unreliability by unit.
- Assess change readiness of workforce.
- Assess skills of the workforce.

Create Vision and Roadmap

- Engage the site leadership team in understanding current gaps, business drivers, and potential for improvement.
- Develop a vision of where the site wants to go and a roadmap to show how it is going to get there.

Project Team

- Include strong operational leadership.
- · Dedicate significant time.
- Include hourly / union leaders.

Priorities and Implementation Plan

Management time: 8 days

- Choose first area based on the assessment of unit-by-unit opportunities and readiness.
- Create timeline for all areas.

Elapsed Time:

 Agree on a detailed implementation plan including timing, resourcing and funding.

Project Team

Develop Strategy

Site Manager

- Significant production credibility and experience
- Full time for the project
- Responsible for execution of project and communications

Ledet **Team** Leader

Enterprises Facilitator(s)

- Project management
- Introducing tools and techniques
- Coach and catalyst

Reliability Leader

- Part time member (1/3)
- Helps to Identify defects
- Facilitates workshops
- Provides access to technology for defect elimination teams

Area Leaders

- Part time member (1/3)
- Facilitates workshops
- Helps to form and track teams
- At least one maintenance person

Hourly Leader(s)

- Respected by peers
- Part time member (1/3)
- Facilitates workshops
- Use peer relationships to cut through issues

Getting Started



Prepare the project team:

- Develop and refine the detailed implementation plan
- Create a plan to deal with common obstacles (e.g., how will proactive work get done if it has to go through a ranking process in the CMMS)
- Train on facilitation skills

Create an area implementation team in the first area:

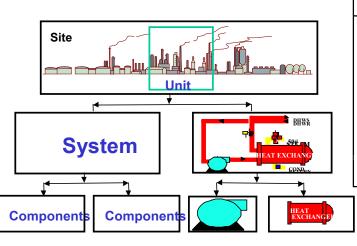
- Include key production leaders
- Have at least one maintenance person from each of the relevant trades
- This team may overlap with the day-to-day management team but should be distinct from that group
- This team will eventually take over the defect selection, team tracking function

Unit-by-Unit Approach



Collect basic data on the unit:

- Personnel
- Shift schedules
- Vacation schedules
- Equipment hierarchy
- Key contractors and vendors
- Other initiatives

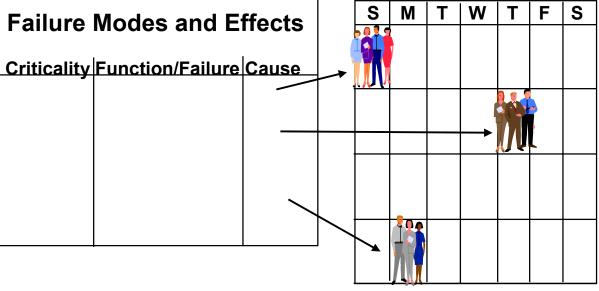


Elapsed Time:

4 weeks

Use "Cost of Unreliability" criticality and FMEAs to create a prioritized list of defects.

Select defects and schedule action teams to get started



The Manufacturing Game®

Run Workshops/ Launch Teams

- Two-day session 24-36 participants (5-7 action teams)
 - Day 1
 - Increase awareness of how eliminating defects significantly improves operations performance
 - Day 2
 - Identify real defects
 - Develop plan to eliminate defects

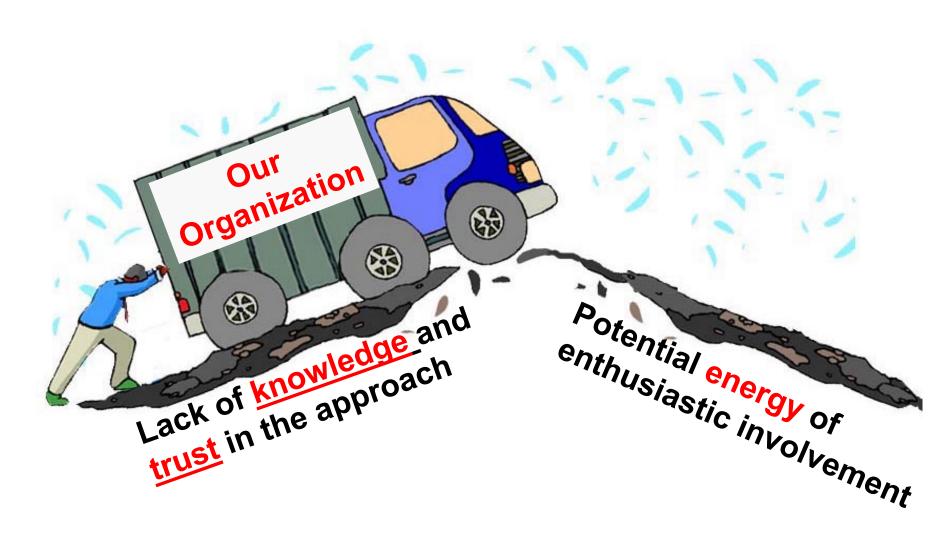
Elapsed Time:

12-13 weeks per area



A good pace is 1-2 workshops or 5-14 action teams a month depending on the size of the site.

Mandating early involvement to get enthusiastic voluntary involvement later



Using Different Approaches for Different Defects



If we would just keep the site glasses clean we wouldn't waste so much product.

Capital and

Time Required

We need flow meters on all tanks integrated with the DCS to find the source of all this waste



- Fix problems where there is passion
- Eliminate wasted time
- Don't overdo the process

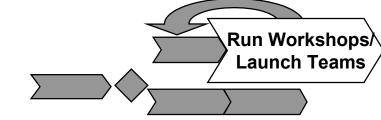
Top Down Defect Elimination

- Formal financial justification
- Lots of management / engineering involvement
- Need for a rigorous process

What are "On the Job Action Teams" for Defect Elimination?

- Small cross functional teams, who will take action together
- Focuses on achieving bottom line results in a short period of time
- Promotes learning of new skills and behaviors
- Disbands when defect is removed

Action Team Principles



- Be action-oriented
- Focus on eliminating defects
- The team owns the improvement activity
- Concentrate in narrow area
 - 90-day turnaround
 - No capital investment
- Implement easy items first
- Save more manpower than used to run the project
- Use Best Practices
- Track the team's performance

On-the-Job Defect Elimination

- These teams do not take significant time away from "normal" tasks
- Defect elimination becomes part of the daily routine

Pull in other necessary solutions



- Root Cause Analysis
- Visual Workplace
- Subject matter experts
- Enhanced operator rounds
- Process upset management



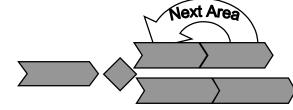
Track Teams

Run Workshops/ Launch Teams

- Logs defects and personnel
- Tracks team progress
- Stores and reports team results

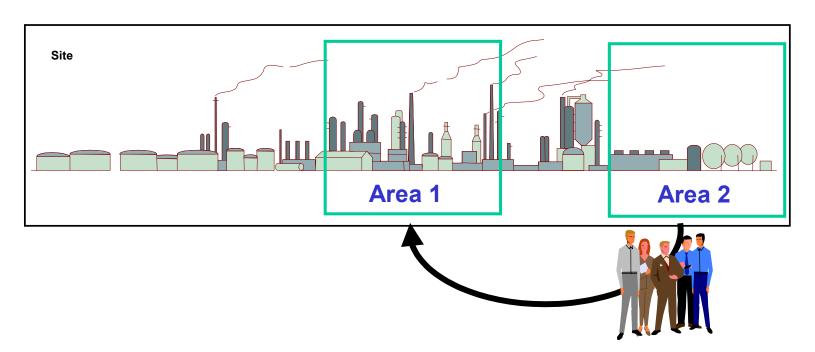


Moving to the Next Area



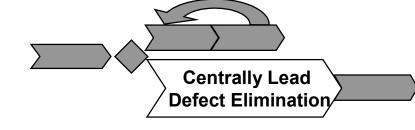


16 weeks per area

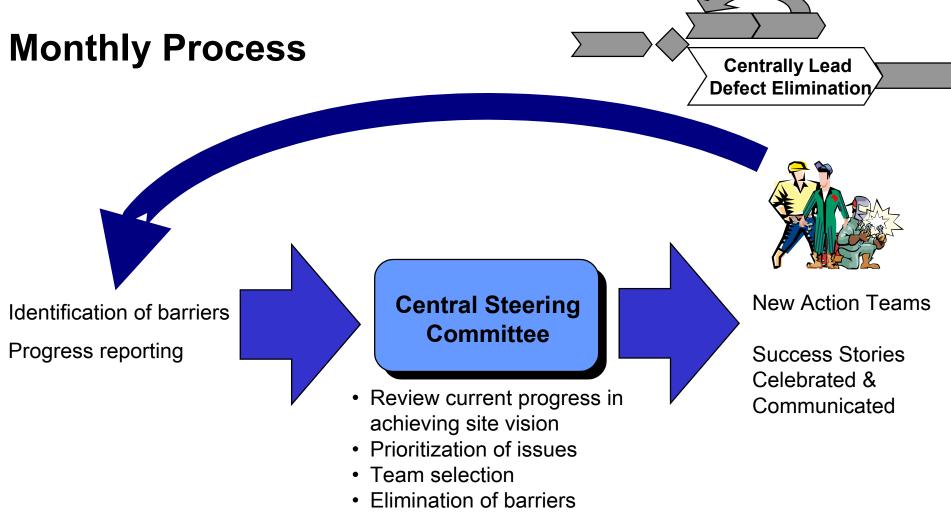


As the first area is wrapping up, the second area leadership team will attend a workshop and begin its defect identification and action team scheduling process

The Steering Team



- Begins meeting monthly 3 months into implementation
- We use a two day "Leadership of Change" workshop to kick this off
- Site manager and direct reports should attend
- Attendance should ideally be open but consciously invite key site leaders
- Avoid canceling for reactive events
- Focus on developing and communicating a shared vision
- Create visible signs of the new approach and expectations

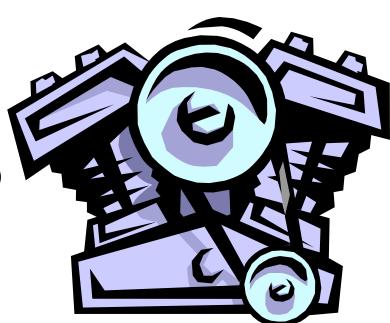


Rationale

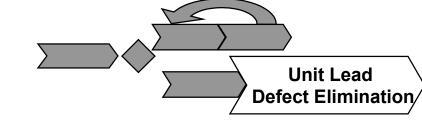
- Provides consistency of approach
- Demonstrate top management's commitment
- Significant organizational authority needed to break through old ways of doing things
- Need high level recognition of teams to inspire participation

Unit Teams are the engine for sustainability

- Unit Lead
 Defect Elimination
- Typically transition to this model 6 months after defect elimination efforts start in the area.
- Format is the same as central steering team but is typically more specific in its pursuit of defects.
- This is a team for creating change (leadership) not keeping order (management) so its make up should reflect its purpose.
- Drives responsibility for performance to the units.
- Requires changing the role of the supervisor from command and control to coach.
- Central Steering Team stays intact focused on new units, ones that are struggling, publicizing successes and the overall culture change.



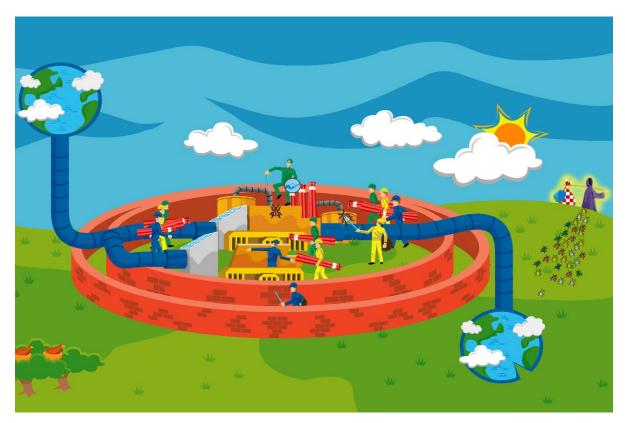
Transition Process



- Formation of the Unit Team including setting purpose, process, schedule and norms
- Coaching for the first couple of meetings
- "Leadership of Change" workshop to kick off the effort
- "Supervising the Change" workshop for all Unit managers to help transition their role
 - Two day workshop
 - Focus on leadership approaches under different operation circumstances
 - Output is a list of defect and teams that the participant will sponsor



Achieving World Class Performance



Focus on the Defect Elimination Activities

Quick removal of accumulated defects

Awareness and removal of defects early in their life

Reduction in number of defects being put into the equipment, of products

Leads to: waste elimination, production efficiency, and growth opportunities

Recap of Key Activities

- Overall Project Management
- Defect identification and FMEAs
- Manufacturing game workshops for all employees
- Specific defect elimination tools as needed
- Supervising the change workshops for area leaders
- Leadership of Change workshop for Central Steering Team and Area Teams







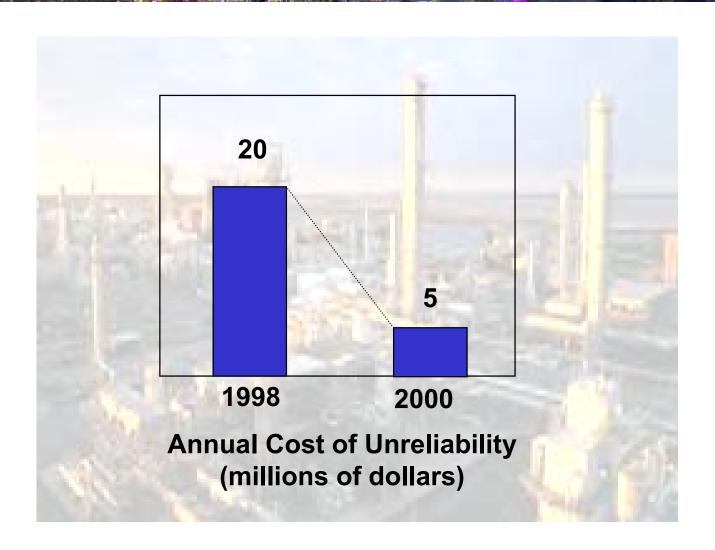
EXONMObil Beaumont Refinery



Contact: Walter Jones Reliability Engineer 409-757 3256



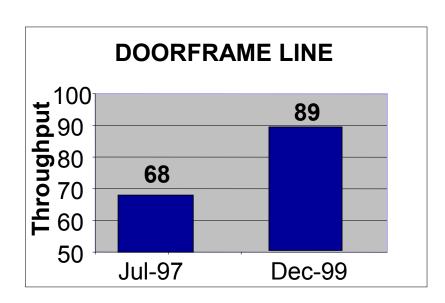
Valero Refining - Paulsboro



Whirlpool - Findlay

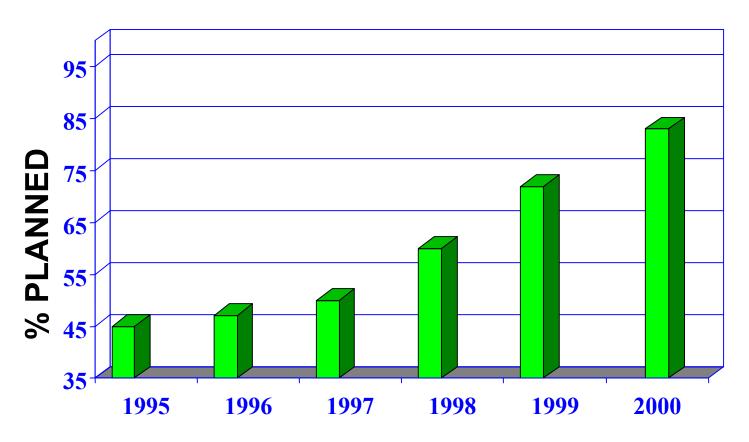


- 21% improvement in throughput
- Over \$1 million in cost savings
- Zero Capital Investment



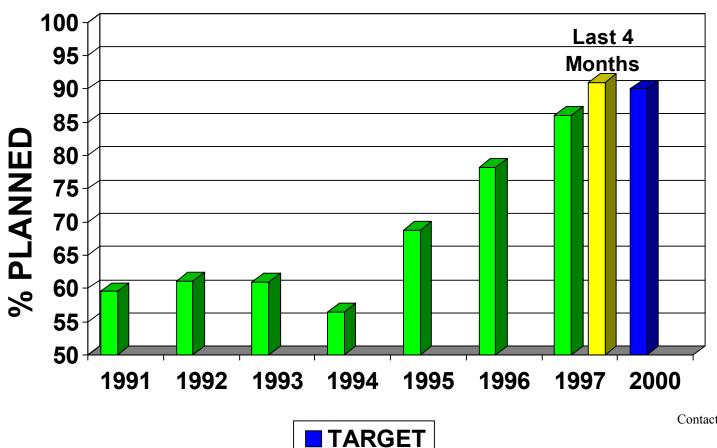
Whirlpool- Findlay -- Improved Planning





This improvement was achieved NOT ONLY with better planning, but by eliminating Defects. The outcome was higher % planned work

Eliminating Defects Helps Accelerate Other Efforts

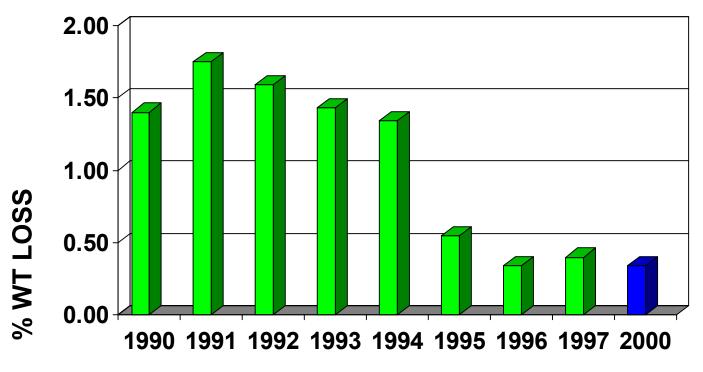


Contact: Paul Monus Senior Project Manager (419) 226-1218

This improvement was achieved NOT by better planning, but by eliminating work via action team strategy. The outcome was higher % planned work.

The largest benefits from reliability will be in production not maintenance cost cutting

Lima Refinery Hydrocarbon Loss



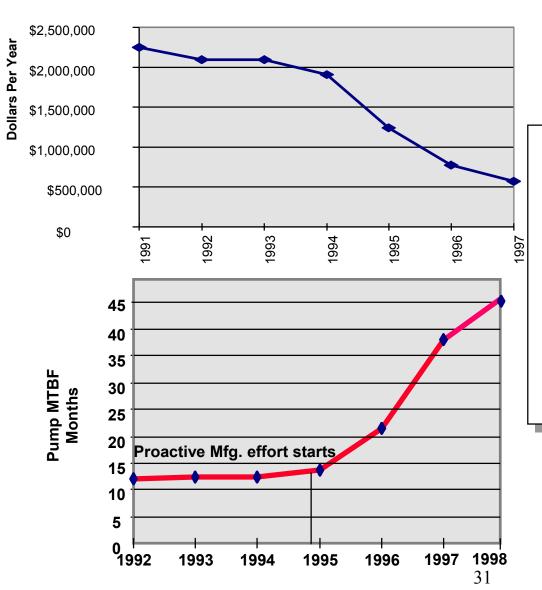
Contact: Paul Monus Senior Project Manager (419) 226-1218

this improvement is worth \$10million/yr, and has been sustained

TARGET

© 2001 The Manufacturing Game ® All Rights reserved world-wide

Reliability goes up while costs go down



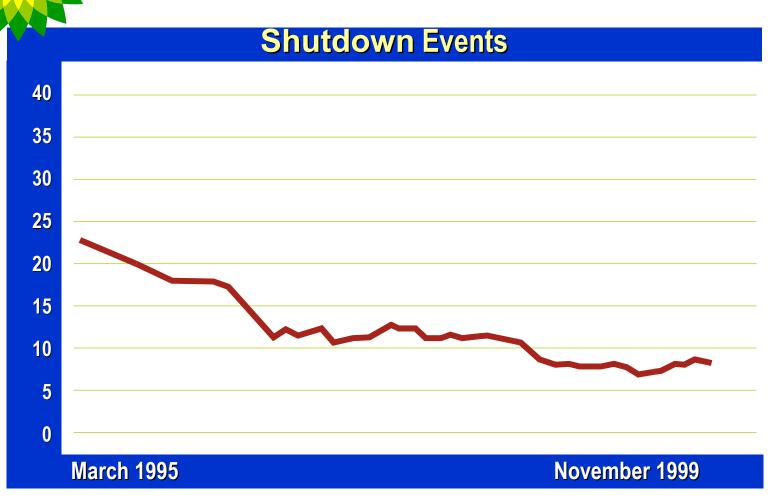
Lima Refinery - Rotating Equipment Results

Year	# Repairs	Repair Cost	
1991	643	\$2,250,500	
1992	599	\$2,096,500	
1993	599	\$2,096,500	
1994	545	\$1,907,500	
1995	355	\$1,242,500	
1996	221	\$773,500	
1997	163	\$570,500	

Contact: Paul Monus Senior Project Manager (419) 226-1218

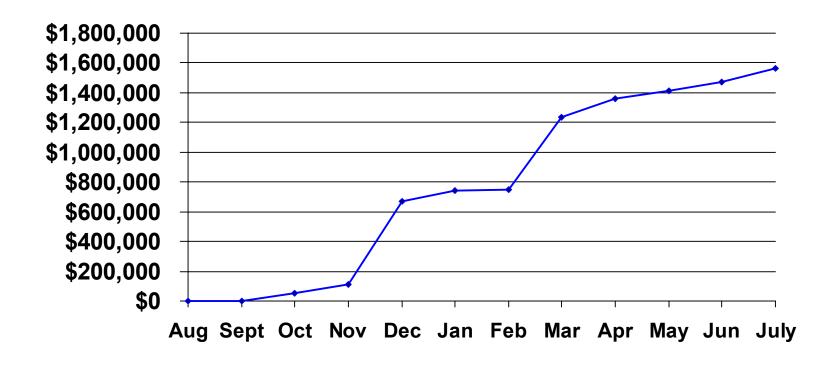
© 2001 The Manufacturing Game ® All Rights reserved world-wide

DP North Sea Asset Shutdowns



Cost Improvement at Eastman Chemical

Cost Savings at Eastman Chemical's Power and Services Bldg 584

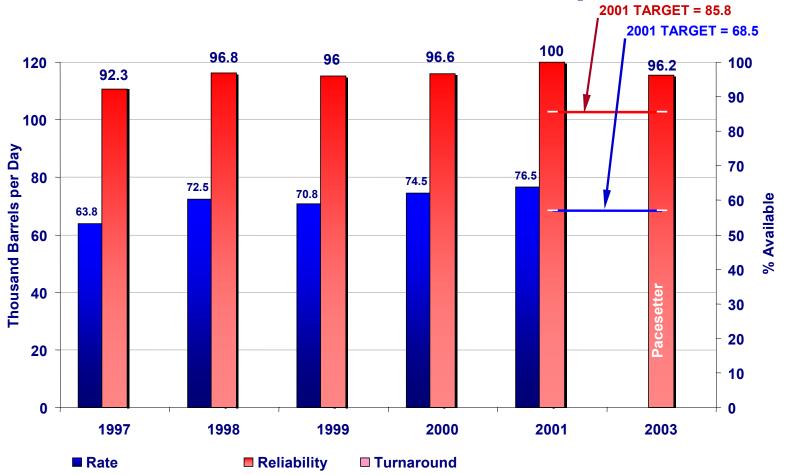


Contact: Steve Smith
Reliability Manager
(423) 229-1591



Availability and Rate Improvements







Safety Improvements

PORT ARTHUR BUSINESS UNIT EMPLOYEE SAFETY PERFORMANCE



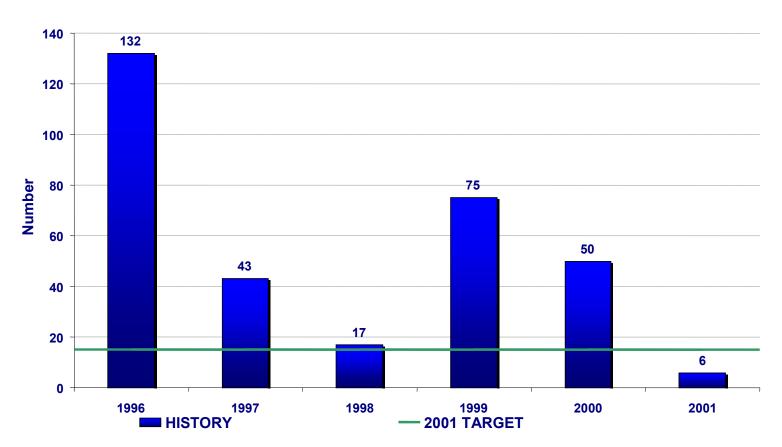
■ LOST TIME

■ OSHA Rec.



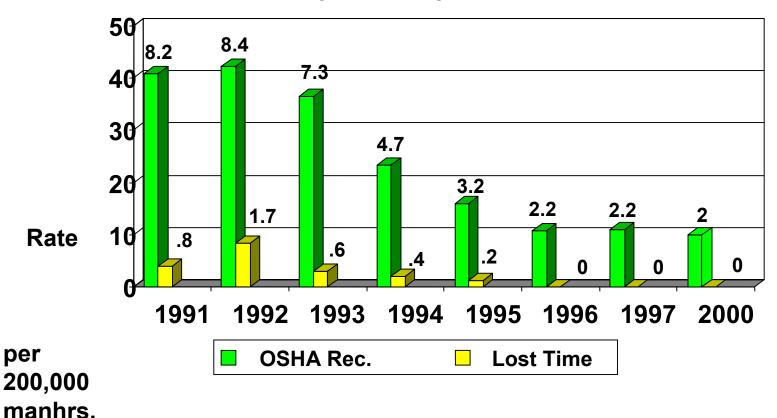
Environmental Performance

PORT ARTHUR BUSINESS UNIT REPORTABLE AIR RELEASES



When reliability improves, safety and environmental will follow

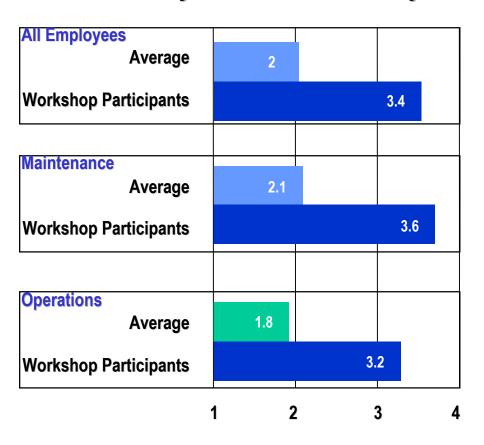
Lima Refinery Employee Safety Performance



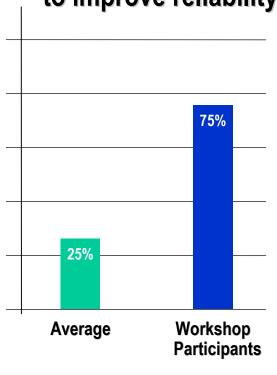
Contact: Paul Monus Senior Project Manager (419) 226-1218

Workshop Participation Initiates the Required Culture Change

Ability to Define Reliability



Have a specific idea to improve reliability



Who has Used The Manufacturing Game®?

Company	Industry	Company	Industry
Agrium	Fertilizer Manufacturer	Honda	Automobiles
Alyeska Pipeline	Pipeline Operations	ICI	Chemicals
ARCO Pipeline	Pipeline Operations	Inland Steel	Steel Manufacturing
Augusta Newsprint	Paper	Iron Ore of Canada	Mining
BP Amoco	Chemicals	Kimberly Clark	Packaged Goods
BP Refining	Petroleum Refining	Lyondell-Citgo	Petroleum Refining
BP Exploration	Off-shore production	Marathon	Petroleum Refining
BP Chemicals	Chemicals	Michelin	Tires
Celanese	Chemicals	Millennium	Chemicals
Chevron Chemicals	Chemicals	Mobil	Refining & Chemicals
Clark Oil	Petroleum Refining	Monsanto	Chemicals
Diesel Technology	Automotive Components	Shell	Petroleum Refining
Dofasco	Steel Manufacturing	Shell Western	Gas Plants
DuPont	Chemicals	Nestlé	Food Products
Eastman Chemical	Chemicals	Phillips	Chemicals
Eastman Kodak	Film	Rohm & Haas	Chemicals
Eli Lilly	Pharmaceuticals	Sun	Petroleum Refining
Entergy	Power Generation	Texaco	Petroleum Refining
Exxon	Refining & Mining	Valero	Petroleum Refining
Frontier Oil	Petroleum Refining	Weyerhaeuser	Paper
GPM	Pipeline Operations	Whirlpool	White Goods © 2001 The Manufacturing Game ®

39

© 2001 The Manufacturing Game [®]
All Rights reserved world-wide